

BATTLE FOR WARSAW (A)

Dragon COI Scenario D3

060723



Warsaw, August 1, 1944: The uprising of freedom fighters of the Polish Home Army in Warsaw, which began on this date, appeared at first to be headed for ultimate, if hard-won, success. Home Army units in Warsaw amounted to 34, 999 men and 4, 000 women, and force in the surrounding area added another 11,000. However, an almost equivalent German Garrison of around 40,000 men was better equipped, with ready-made defenses and greater recourse to reinforcements from outside the combat area.

BOARD CONFIGURATION:



VICTORY CONDITIONS: Polish force must capture all German-held buildings by the end of the sixth game-turn to win. The German player wins by preventing a Polish victory.

TURN RECORD CHART:

German Sets Up First	1	2	3	4	5	6	END
Polish Moves First							

Warsaw garrison, elements of the IV SS Panzer Korps; setup in any building, no more than one squad per building:

9

Polish Freedom Fighters; set up in any unoccupied building, more than one squad per building possible.

15

SPECIAL SCENARIO RULES:

SSR D3.1: SIDE SELECTION PROCEDURE: Each player takes one marker of either nationality and simultaneously reveals their choice of side. If opposing sides are selected, those sides are assigned. If the same side is chosen, the players bid for side with the lower rated (seed) player bidding first. Bids may start at '0' and progress in whole numbers only. The bid is the numbers of dominant AT START squads to be added to the opposing side. The bid continues until one player accepts the opposing side whose force is augmented with that bid.

VARIATION 1: Simultaneous Alternating Setup: beginning with the German player, both players will place 1 squad at a time, in an alternating fashion, on the board in any unoccupied building, until the German player is out of squads. Then the German player may place all his remaining forces in any friendly occupied building. The Polish player then finishes placing his remaining squads (including snipers using HIP) in any friendly occupied or unoccupied building.

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