

MAKING A STAND (BETA)

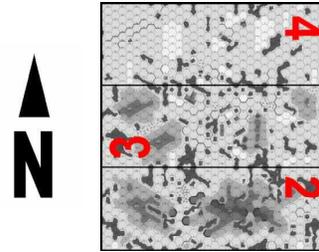
SQLA Scenario WG108 American Variant #4

B061008



September 1944: The sweep through France comes to an end as American forces close in on the Rhine and encounter German forces that are prepared to provide resistance and defend Germany itself.

BOARD CONFIGURATION:



VICTORY CONDITIONS: The American wins by being the last to exclusively occupy with an unbroken unit all stone buildings in the village center on Board three. The village center is the area surrounded by the road net.

TURN RECORD CHART:

⚔ German Sets up First	1	2	3	4	5	6	7	END
☆ American Moves First								

Kampfgruppe Von Grasha: Set up on any board at least 10 whole hexes (inclusive of placement hex) from East edge.




												
2		8		2		2		4		6		25

Elements of Bramley's Brigade; enter Anywhere along the East edge playing normal MF/MP cost for initial placement on both partial and full hexes.




										
10				5		4		2		

SPECIAL SCENARIO RULES:

WG108.1: GERMAN: Regimental HQ will allow only 3 fire missions of 81mm Mortar Support. There is no other artillery module available.

WG108.2: SIDE SELECTION PROCEDURE: Each player takes one marker of each nationality and simultaneously reveals their choice of side. If opposing sides are selected, those sides are assigned. If the same side is chosen, the players bid for side with the lower rated (seed) player bidding first. Bids may start at '0' and progress in whole numbers only. The bid is the numbers of dominate AT START squads to be added to the opposing side. The bid continues until one player accepts the opposing side whose force is augmented with that bid. Please report the bid, winning side and comments (i.e. uneven die rolls at key moments) as this data will be used for balance modification the scenario prior to its published form.

CREDITS: This is a Fixed Force Conversion of the SQLA Half bid Scenario SQL_B06 using Eric Strangers's bid force from Avaloncon 1998 Squad Leader Tournament

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PLAYTEST STATUS: This scenario is currently in playtest (Beta Release), please contact Squad Leader Academy to join this effort. The 'final' version will be published as a SQLA/Wargame Academy (WGA) scenario pack.