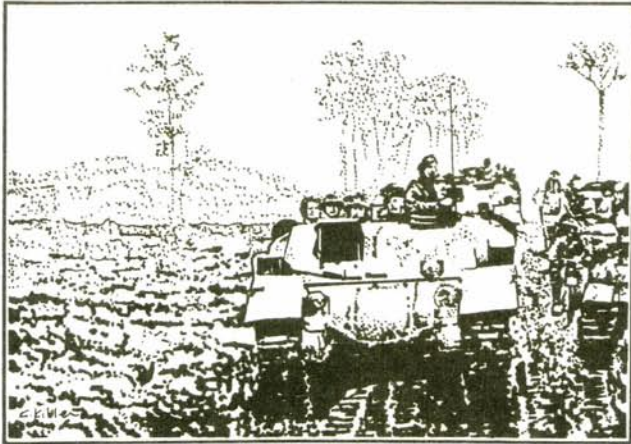


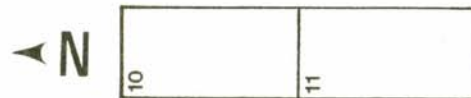
A SMALL TOWN IN GERMANY

Scenario R216



FRIESOYTHE, GERMANY, April 8, 1945: The occupation of the Groningen bulge made it possible for the British Second Army to drive into northern Germany. The Allied advance did not go smoothly. Small "stay-behind" forces resisted bitterly. One example occurred when the Canadian 4th Armored Division, advancing to cross the River Ems, tested the savage resistance the Wehrmacht was still capable of offering. Flank elements of the Division, moving into the village of Friesoythe, encountered fierce opposition from a scratch force of students and German regulars who resolutely stood their ground in the face of the oncoming armor.

Board Configuration



VICTORY CONDITIONS

To win, the Canadians must solely occupy all of the multihex stone buildings on board 10 at the end of the game. Only complete Regular Infantry and Volkstrum squads (not crews nor halfsquads) can occupy a building. The Germans win by avoiding the Canadian victory conditions.

AFTERMATH: When the Germans were inspired to fight they were still capable of inflicting grievous losses on even a veteran unit such as the 4th Armored. Unable to fully deploy, the Canadian tankers were surprised by the German ambush and their vehicles repeatedly hit. The Canadians did take the unimportant little village of Friesoythe, but suffered heavily in the process.

TURN RECORD CHART

⚡ German sets up first.	1	2	3	4	5	6	7	8	END
⊙ Canadian moves first.									

Mixed Regular Army troops and local students set up anywhere north of row Q (exclusive) on Board 11.

	9-1	8-1	8-0	4-6-7	4-3-6	2-4-7	LMG 2-8 B12	MMG 4-12 B12	44a 3	8 4 X9	?	Mtr 81 #10-30
			2	4	5	5	4		4	2	12	2

AT 76L	AT 88LL
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Elements of the 4th Canadian Armored Division enter on 11Y1 on Turn 1:

	9-2	9-1	8-1	8-0	CE 9-1 2nd Lt	4-5-7	LMG 2-7 B11+	MMG 4-11 B12	39 -2 -4 4/-	16 0 1S/5PP 4/-	18 -1 -1 X11+ 75 4/2	16 -1 -1 X11+ 75 4/2
					12	4	2		2	4	4	3

16 -2 -2 X11+ 95* 4/2	14 -3 -4 88* -1/14
2	

SPECIAL RULES

- R216.1 All buildings with stairwells are stone, all others wood.
- R216.2 All of building 10W8 is Second Level, all others are Level One.
- R216.3 The Canadian Armor leader may never be in a Sexton.
- R216.4 Red areas on Board 11 are Level One Hill.
- R216.5 German AT guns, MTRs, and their immediate crews may choose to set up hidden if they wish.