Outside BARDENBERG, GERMANY, October 9, 1944: As the majority of the 119th Infantry Regiment advanced into North Wuersele, they left behind a reduced company, commanded by Captain R. Simmons, to protect their line of communication. Captain Simmons deployed the bulk of his troops around a roadblock outside of Bardenberg. There seemed little chance of significant action. Suddenly, as the light began to fail, armed German halftracks struck at the small American force.

VICTORY CONDITIONS
To win, the German player must destroy the roadblock. The US player wins by avoiding German Victory Conditions.

SPECIAL RULES
307.1 No boresighting is allowed.
307.2 There is a roadblock in 3Q8 facing 3Q9.
307.3 Place Overlay A normally on board 3. Place Overlay E normally on board 6. For Overlay L: put M5 on 3N1 and M6 on 3N2. For Overlay F: put M6 on 3W4 and L5 on 3V4. All level one hills that end abruptly on hexesides are played as normal level one hills with moderately steep hillsides (no special rules are required for these hillsides). LOS may be traced along such a hexside between two ground level hexes.

AFTERMATH: Captain Simmons's troops were able to repel the initial German attack. Immediately thereafter, however, a larger German force supported by five tanks continued the attack and were able to drive into Bardenberg. This effectively cutoff most of the 119th, at least for the moment.