SOUTH OF ANDRIBA, MADAGASCAR, September 16th, 1942: The King's African Rifles with detachments of A Squadron, 1st Armoured Car had worked their way from the port of Majunga halfway to the capital city Tananarive. The Vichy defenders were handicapped both by the limited means at their disposal and the mixed emotions of many of their men. The Commonwealth troops at once represented both the best hope for a revived France and invaders of French soil. After a number of false starts and a series of minor demolitions the Vichy decided to block the major road to the capital as a matter of honor.

Board Configuration

VICTORY CONDITIONS

To win, the Commonwealth player must exit five squads, one leader, and one Armored Car with functioning armament south of hexes X10, Y10 or Z10 by game's end.

TURN RECORD CHART

Vichy forces: May setup hidden anywhere between hexes Q and FF inclusive south of any hex numbered three inclusive;

Commonwealth forces: Enter on or within two hexes (thus each entry is 5 hexes wide) of any one north edge road;

SPECIAL RULES

L.1 All bridges are destroyed.
L.2 Vichy MMGs have a breakdown number of 10.
L.3 Vichy units may setup hidden in nonwoods gully hexes but are exposed the instant any Commonwealth unit achieves LOS to that hex.
L.4 The Commonwealth player is allowed only two scouts for the entire game.
L.5 Note that boresighting is allowed and that the armored cars cannot enter with hexes

AFTERMATH: In the face of substantial fire the Commonwealth troops attacked "with gusto". Gusto notwithstanding, the combination of Vichy fire and hastily constructed abatis forced the African units to find a detour. The Commonwealth flanking maneuver permitted the advance to continue in the morning. On November 5th the Vichy units in Madagascar formally surrendered.