

# AACHEN'S PALL

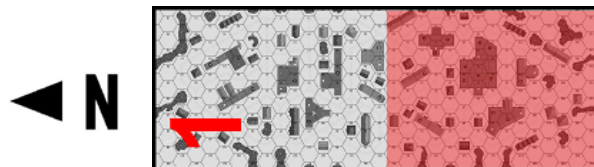
SCENARIO P (SQL)

110704



**AACHEN GERMANY, October 35, 1944:** The American hands had closed about the city of Aachen. The city fell slowly. Street by street, then house by house the GI's squeezed out the Germans. Finally the Wehrmacht headquarters in the Hotel Quillenhof was in sight. The massive hotel structure proved impervious to direct 75mm fire from supporting Shermans. As the GI's launched their first assault, Colonel Corley called on a self-propelled 105 for direct fire support.

## BOARD CONFIGURATION:



Only rows A-Q inclusive are playable.

**VICTORY CONDITIONS:** For the US player to win, there must be no unbroken German squads in any hex of Building 1G6. The German player wins by avoiding the US victory conditions.

## TURN RECORD CHART:

⊕ German Sets up First	1	2	3	4	END
☆ American Moves First					

This scenario has been revised for use with the original Squad Leader rules. Its original form was first seen in The General magazine as Scenario P and was originally designed for GIA as a quick play American variant scenario.

⊕ **Aachen HQ** - set up in any whole hex on/north-of hexrow H:

			5	2

☆ **Elements of 3rd Battalion, 26th Infantry Regiment** - set up any whole hex on/south- of hexrow J:

			8		2		

## SPECIAL SCENARIO RULES:

**P.1** The Priest represents a self-propelled M155 assault gun which has a MA of 155mm and no MG's.

**P.2** The truck is considered the ammunition vehicle for the M155(Priest). Should the truck fail a IMC, it is destroyed and there will be no wreck left in the hex. All other units in the hex are also destroyed. All units in adjacent hexes to the truck must take a normal morale check. Should the truck be destroyed, the Priest will run out of ammunition and permanently disable its MA if it should roll its normal breakdown number (X12) and malfunction its MA on an unmodified DR of 11 (B11).

**P.3** The American squads may place up to 8 smoke counters during the game.

**AFTERMATH:** The GI's moved to the attack through a limited smoke screen. The Americans were almost in possession of the hotel when the Germans launched a final counterattack. The Americans fell back in the face of this new threat. It would be three more days before the hotel would be firmly in the GI's grasp. The keystone of Aachen's bitter defense fell as smoke collected in the heated air above.

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