

LE PARADIS

WWW Scenario 84

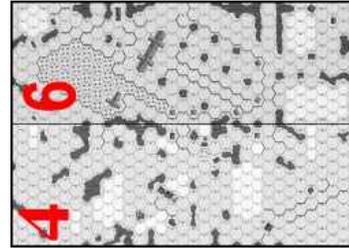
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FRANCE MAY 26 1940: The Germans were pushing north of the La Bussee canal against the southern defensive positions of the B.E.F. North of Betune the British were holding the village of Le paradis as the enemy launched another assault.

VICTORY CONDITIONS: The player with the most points at the end of the game is the winner.

BOARD CONFIGURATION:



TURN RECORD CHART:

+	German sets up first	1	2	3	4	5	6	7	8	9	10	?	Note: Game length is variable, see special rules.
+	German moves first												

Elements of SS Totenkopf - set up south of hex row DD inclusive:

			2	10	4	2	50 4/2	37L(A) 4/2

Remnants of the 2nd Royal Norfolk's - setup north of hex row X inclusive:

			9	2	3

SPECIAL SCENARIO RULES:

WWW 84.1: Victory point schedule:

German:	
For each British squad or leader eliminated	1 point
If British surrender before Game Turn 6	20 points
If British surrender on or after Game Turn 6	15 points
British:	
For each multi-hex building controlled	1 point*
For each German squad or leader eliminated	2 points
For each German AFV eliminated	6 points
	*Per Turn

WWW 84.2: The game ends after 10 turns or when British units surrender. British units can be forced to surrender as follows: At the end of any phase the ranking British leader at that time must undergo a normal morale check when the fourth British Squad is eliminated. Failure of this NMC results in the immediate surrender of all British units. Every time a British squad is further eliminated this NMC must be performed at the end of any phase. There is a +1 DRM to the MC DR for each squad eliminated over four. Regardless of the number of squads lost during a phase the NMC is rolled only once. The British surrender immediately if all their officers are eliminated.

WWW 84.3: No Bore Sighting allowed.

WWW 84.4: All multi-hex buildings on Board 6 are made of stone construction.

WWW 84.5: Environmental conditions are wet with no wind at start of game.

WWW 84.6: British control all buildings until Germans solely occupy them.

AFTERMATH: Continually being attacked throughout the day by infantry and armor, the Norfolk's held out until 17:15 hours when becoming short of men and ammunition then decided to surrender. A sad sequel occurred when their SS captors massacred the prisoners with machine gun fire. The German Company commander was later convicted and hanged for this crime after the war.

Bill Thomson 512-799-6705

Squad Leader Academy
SQL, COI, COD, GIA Player Development

Email: Bill@WargameAcademy.org
Website: www.WargameAcademy.org
7940 Luling Lane Austin, TX 78739 USA

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