

THE TRACTOR WORKS

Scenario 2



STALINGRAD, October 6, 1942: While pushing into the industrial area of the city, advancing elements of the 389th Infantry have isolated a contingent of the 308th Rifle Division in the key Dzerhezinsky Tractor Works. The Germans have decided to crush this island of resistance and to help, have brought up a crack team of assault engineers. However, the Russians have noted a critical weakness in the ring around the Tractor Works, and have decided to launch a major counterattack to relieve their garrison there.

Board Configuration



Only shaded portion of board is playable; hex rows O-GG inclusive.


Rules Introduced: Sections 22—26

VICTORY CONDITIONS

The side ending the game with undisputed control of at least six hexes of the Tractor Works (1X3) wins. A side is considered to control a hex if it was the last to occupy that hex with an unbroken unit. A hex containing units of both sides in Close Combat is controlled by neither side. If only one side has an unbroken unit in the Tractor Works at game end that side is the winner. If neither side ends the game in control of 6 hexes of the Tractor Works or in sole possession of the building the game is a draw.

TURN RECORD CHART

Sequential set up	1	2	3	4	5	6	7	8	END
Roll die to determine who moves first									



Elements of the 389th Infantry Division; set up second after Russian 308th units

Kampfgruppe Stahler—deploy in buildings U3, T4, R7, T7:

9-2	8-1	4-6-7	4-12 B12	2-8 B12	?
7		2		4 12	


Co A, Assault Engineer Battalion 50—deploy in buildings AA4, CC3, Y8:

10-3	8-3-8	20 -1 2	30 A	2-8 B12	
6		2 4		2 6	

Kampfgruppe Tienham—deploy in buildings Y8, CC7, AA4:

10-2	9-1	8-0	4-6-7	2-8 B12	6-16 B12
6			3		

Smoke counters are removed from game after initial use.



Garrison of the 308th RIFLE Division—set up first in Tractor Works (building X3)

9-2	4-4-7	2-6 B10+	4-12 B11	8-20 B12	?
12		3 2		18	

Elements of two battalions of the 295th Infantry Division—deploy last in buildings P8, P5, Q4, R1

9-1	8-0	8-0	4-4-7	2-6 B10+
27			4	

SPECIAL RULES

- 2.1 German engineers' smoke laying capacity is restricted to a total of 6 counters in this scenario.
- 2.2 All Russian units in Tractor Works get fanaticism benefit (26) while in Tractor Works.

VARIATIONS

- 2A: Optional upon agreement of both players.