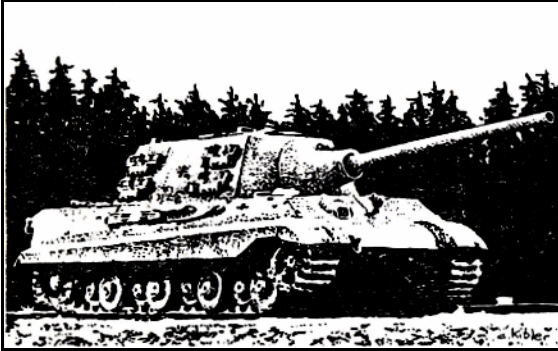


SOLDIERS OF DESTRUCTION

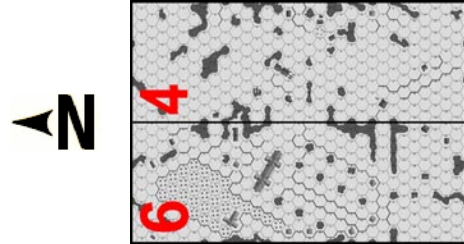
Tournament Scenario 4

110723



RADZYMIN POLAND, October 10, 1944: The men of the SS Totenkopf Division had stalled the advance of the Fifth Guards Tank Army in late September. Then silence. No fighting had occurred for the past three weeks. It seemed like a dream, time to sleep, time to write, time to mend clothing, time to listen to the birds sing, replacements arrived, and weapons were stripped and cleaned. It was too good, too unreal. A feeling of unease pervaded the encampment. There was almost a sigh of relief as the dull thunder of the Russian advance began again.

BOARD CONFIGURATION:




VICTORY CONDITIONS: The Russian player must exit eight squads off the south edge of the mapboard. AFVs with functioning main armament are the equivalent of two squads. The German player wins by avoiding the Russian victory conditions.

TURN RECORD CHART:


✚ German Sets Up First	1	2	3	4	5	6	7	8	END
★ Russian Moves First									

✚ Elements of SS Totenkopf Division - set up anywhere south of Hex Row Q, inclusive:



9-2	8-1	6-5-8	'44a 3	ATM x12	LMG 2-8 B12	JagdPz VI 12 +5 128L 4/-	Nashorn (Pz Jagd III/VI) 14 -1 -3 88LL
		5	4	2	2		

★ Advance elements, Soviet Fifth Guards Tank Army - set up anywhere north of Hex Row I, inclusive:



8-1	8-0	6-2-8	JS-II (122L) 13 +2 122L 2/2x2/6
		8	4

SPECIAL RULES:

TS-4.1: German AFV crews are SS; all appropriate rules apply.

TS-4.2: Battlefield Integrity (93) is not in effect.

AFTERMATH: The three-week lull around Warsaw ended abruptly, with the fury of the renewed Russian offensive. By sheer weight of numbers, the Fifth Guards Tank Army pressed the SS units back 30 kilometers northwest to the conjunction of the Vistula and Bug Rivers. There, the SS Totenkopf Division held until the Soviets had exhausted themselves, late in October 1944. Afterwards, another long period of quiet fell, as both battered combatants strove to recoup the strength that had once been theirs for the coming effort.

CREDITS: Original design by Burt Baker. Development by Jon Mishcon & Joe Suchar. The TS scenarios were used in the Origins 1983 COI/COD tournament. Published in the **GENERAL** volume 19 number 5.

Scenario Card Provided By Bill Sosnicki

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