

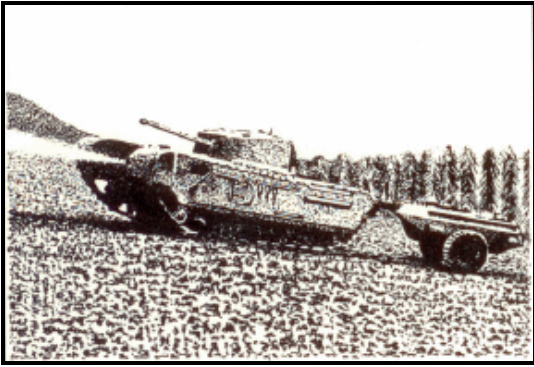
HILL 112

WWW SCENARIO 94

110424

CAEN, FRANCE, June 27, 1944: As part of the bitter Normandy battles following D-Day, the British 11th Armored and 15th Divisions spearheaded the 'Epsom' offensive, designed to tie down the German Panzer Divisions to the East of the beachhead and pry the defenders out of Caen. Vital to the attack was control of Hill 112 to the south-west of the town. The Germans realized the importance of this position and were determined to keep it out of enemy hands.

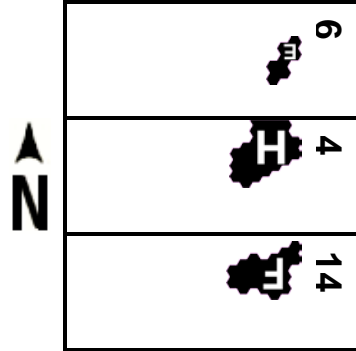
BOARD CONFIGURATION:



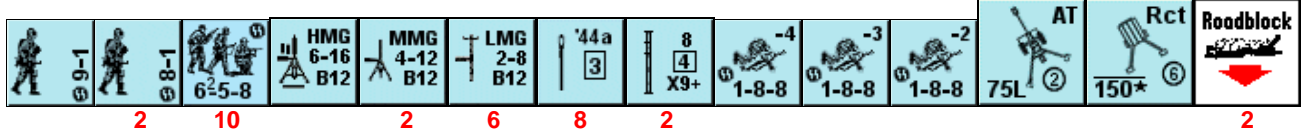
VICTORY CONDITIONS: To win, the British player must occupy any level 2 hill hexes with at least five squads (or their equivalent in half squads) at the game's end. The units must be unbroken but may be engaged in melee. AFVs do not count. The German player wins by avoiding the British victory conditions.

TURN RECORD CHART:

German Sets Up First	1	2	3	4	5	6	7	8	9	10	END
British Move First											



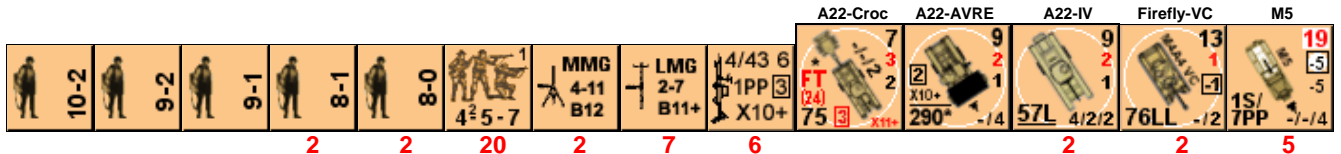
Elements 25th and 26th SS Panzergrenadier Regiments, 12th SS Panzer Division [ELR 4] - set up anywhere east of row Z inclusive or any or all boards:



Elements 501st SS Heavy Tank Battalion - enter Turn 1 on any east edge hexes:



Elements 227th Bde., 15th (Scottish) Div., supported by elements of 29th and 31st Tank Bde., 11th Armored Div. [ELR 4] - enter Turn 1 or later (at the British player's option) on any west edge hexes:



SPECIAL SCENARIO RULES:

94.1 Terrain: Place Overlay 'E' normally on Board 6, Overlay 'H' normally on board 4, and Overlay 'F' normally on board 14. *[VSQ Note: This scenario has special customized boards for 4, 6, and 14 are available for download on the WGA/SQLA website.]*

94.2 EC are moist; there is no wind.

94.3 Bore-sighting (78) is not allowed.

94.4 British player has one module of 150mm OBA with plentiful ammunition.

94.5 Treat all wall and hedge hexsides as hedgerows (173).

94.6 OPTIONAL: See SSR 91.7 for ELR and HoB rules.

AFTERMATH: Using the 'Crocodile' flame-throwing tanks to good effect against the snipers and other defenses the British succeeded in capturing the hill. However, the Germans soon counter-attacked and retook the position. So it went on until the hill was eventually abandoned by both sides, leaving it saturated by fire and too dangerous for anyone, it earned the nickname "Calvary".

CREDITS: Scenarios 91-100

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This scenario is an adaptation of Scenario #94 from the World Wide Wargamers G.I.: Anvil of Victory Scenario Package. It has been slightly modified since its original publication to correct typos and sentence structure plus added optional rules for my own enjoyment and for play using VSQ. For all accounts its still plays the same as the original publication. Feel free to use these modifications or use your own. Graphic Layout and Modifications by Bill Sosnicki; Squad Leader™ and its counter images are Trademarks of MMP and Hasbro, Inc.