

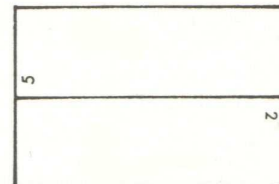
# RESISTANCE AT CHABREHEZ

## Scenario 25



**THE ARDENNES, BELGIUM, May 10, 1940:** As the Germans pushed through the Ardennes the lightly armed Belgian troops were easily dealt with. But at Chabrehez a small group of the Belgian 3rd Regiment of Chasseurs Ardennais stood in good position blocking the way of Rommel's 7th Motorcycle Battalion. Although hindered by approaching darkness, the Germans attempted to force the position.

### Board Configuration



### VICTORY CONDITIONS

The German wins by securing all of the road hexes from 2Q10 in a continuous line to 2Y1 such that no unbroken Belgian squad has a clear LOS to any portion of that road. The Belgian player wins by avoiding the German victory conditions.

### Rules Introduced: Sections 121 - 123

### TURN RECORD CHART

⊙ Belgian sets up first	1	2	3	4	5	6	7	8	END		
⊙ Belgian moves first											

**Detachment of the 3rd Regiment Chasseurs Ardennais set up first anywhere west of row 5Z-2H inclusive:**

	5	3				2	5	4

**Advanced elements of the 7th Motorcycle Battalion enter anywhere along east edge:**

	12					4	8	4

### SPECIAL RULES

**25.1** Only the western half of board 2 (hex row Q inclusive) is unaltered. Every hex east of row Q on board 2 is considered 100% dense pine forest including those half hexes extending onto board 5. In addition, all hexes of hill mass 621 extending onto the western half of board 2 are also considered dense pine forest. All hexsides of a "dense pine forest" hex are considered blocked by forest symbols for purposes of LOS and bypass movement. Remember that a unit may always fire into an adjacent hex. The "dense pine forest" is considered to be a level two LOS obstruction.

**25.2** The Belgians may set up utilizing Hidden Initial Placement (42) in any allowable hex with the following special amendments. All wire and roadblocks must be placed on board immediately as soon as a German comes within 3 hexes and is within LOS of the position. All other Belgian units and entrenchments must be placed on board at the beginning of the Belgian second move. Such placement may be accompanied by concealment counters for any infantry units which have not fired, moved, made a MC, become adjacent to an enemy unit or otherwise revealed their location.

**25.3** A unit held in melee (Close Combat) at game end would not be considered to have a clear LOS to any portion of the road even if it occupies the road.

**25.4** If the Germans enter the board via a road hex they do so sequentially.

**AFTERMATH:** Although the Chasseurs were without heavy weapons they kept up such an accurate small arms fire that the motorcyclists were decisively rebuffed. Rommel's breakthrough across the Ourthe River would have to wait until the following day.