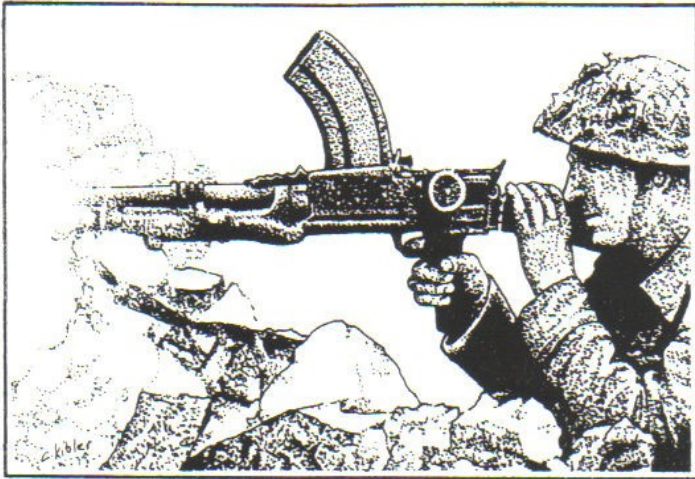


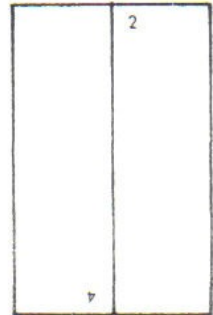
GAMBIT

Scenario Q



MALEME CRETE, May 21, 1941: The New Zealanders had spent most of 20th May pinned down by endless sweeps of German fighter aircraft. Communications were a shambles, casualties were heavy, and local counterattacks simply failed. Colonel Andrew of the 5th New Zealand Brigade opted to withdraw from the immediate area of Maleme airfield and regroup to the south-east. The problem remained of how to draw back when the German paratroopers seemed everywhere.

Board Configuration



VICTORY CONDITIONS

For the British player to win, he must exit nine squads off the south edge of Board 2 on or adjacent to hexes 2I1, 2Q1 and/or 2Y1. The German player wins by avoiding the British victory conditions.

TURN RECORD CHART

⊙ British sets up first	1	2	3	4	5	6	7	8	END
⊕ German moves first									

Elements of the 22nd New Zealand Battalion Set up as per Scenario Special Rule Q.1:



9-1	8-0	4-5-7	Mtr #1-4 51 S6 2PP	LMG 2-7 B11+	ATR Δ #12 +1 B11+
2	12	2	2		

Elements of the 7th Paratrooper Division set up in any whole hexes numbered 8, 9 and/or 10 on Board 4:



9-2	8-1	8-3-8
2	8	

SPECIAL RULES

Q.1 The British player may set up any five counters in any whole hexes numbered 5, 6 and/or 7 on Board 4. The rest of the New Zealand forces enter on the north edge on Game Turn 1.

Q.2 No troops have smoke grenades and there are no smoke rounds for the

AFTERMATH: The Germans swept down from the hill and surrounded one isolated platoon of the New Zealanders. In so doing, they opened a corridor through which the rest of the 22nd was able to pass. Colonel Andrew was able to regroup and hoped to retake the airfield the following day. His hopes were never to be fulfilled.